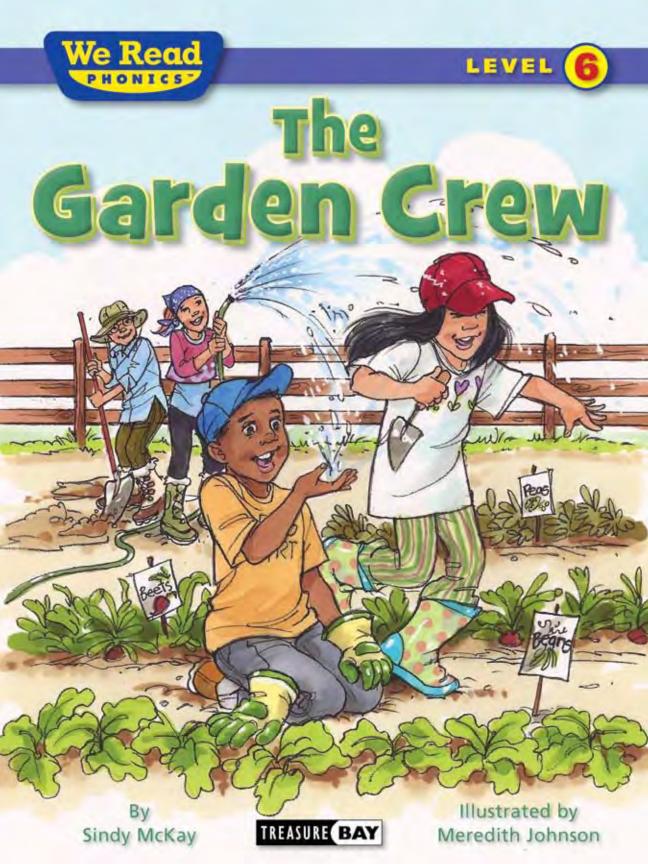
Sample of Cover and Selected Pages

The following sample material is for preview purposes only.

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Parent's Introduction

Welcome to **We Read Phonics**! This series is designed to help you assist your child in reading. Each book includes a story, as well as some simple word games to play with your child. The games focus on the phonics skills and sight words your child will use in reading the story.

Here are some recommendations for using this book with your child:

1 Word Play

There are word games both before and after the story. Make these games fun and playful. If your child becomes bored or frustrated, play a different game or take a break.



Many of the games require printed materials (for example, sight word cards). You can print free game materials from your computer by going online to www.WeReadPhonics.com and clicking on the Game Materials link for this title. However, game materials can also be easily made with paper and a marker—and making them with your child can be a great learning activity.

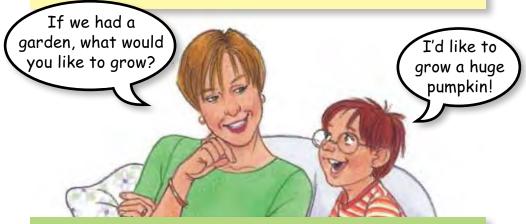
Read the Story

After some word play, read the story aloud to your child—or read the story together, by reading aloud at the same time or by taking turns. As you and your child read, move your finger under the words.

Next, have your child read the entire story to you while you follow along with your finger under the words. If there is some difficulty with a word, either help your child to sound it out or wait about five seconds and then say the word.

3 Discuss and Read Again

After reading the story, talk about it with your child. Ask questions like, "What happened in the story?" and "What was the best part?" It will be helpful for your child to read this story to you several times. Another great way for your child to practice is by reading the book to a younger sibling, a pet, or even a stuffed animal!





Level 6 introduces words with "ey," "ie," and "y" with the long "e" sound (as in *key, chief,* and *sunny*), "oa," "oe," and "ow" with the long "o" sound (as in *boat, toe,* and *show*), and "ew" and "ue" with the long "u" sound (as in *crew* and *blue*). Also included are word endings -es, -ed, and -ly (as in *misses, started,* and *quickly*).

Phonics Game

Picture Walk

Help prepare your child to read the story by previewing pictures and words.



- 1 Turn to page 4. Point to and say the name *Lizzie*. (You might want to say something like, "Oh, here is a name. *Lizzie*.) Then read the sentence to your child. "This is my buddy, Lizzie." Ask your child to point to the name *Lizzie*, and then point to the girl in the picture. Do the same with the word *Joe*.
- 2 On page 6, point to the words *Garden Crew* in the picture. Ask your child to look at these words on the sign and point to the same words in the text. Ask your child to read the words.
- 3 Turn to page 8. Read: *It had to be a sunny place.* Talk with your child about the kinds of things that plants, vegetables, and flowers need in order to grow.
- 4 Continue "walking" through the story, asking questions about the pictures or the words. Encourage your child to talk about the pictures and words you point out.
- 5 As you move through the story, you can also help your child read some of the new and more difficult words.

Sight Word Game

Memory

This is a fun way to practice recognizing some sight words used in the story.

OK, now pick another card.

Blue!

blue

yellow

pretty

soon

worked

our

very

they

some

Materials:

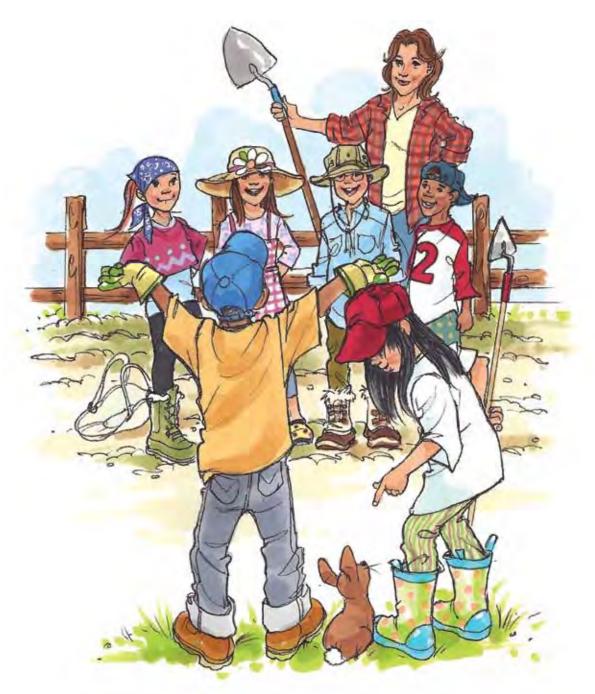
Option 1—Fast and Easy: To print free game materials from your computer, go online to www.WeReadPhonics.com, then go to this book title and click on the link to "View & Print: Game Materials."

Option 2—Make Your Own: You'll need 18 index cards and a marker. Write each word listed on the right on two cards. You will now have two sets of cards.

- 1 Using one set of cards, ask your child to repeat each word after you. Shuffle both decks of cards together, and arrange the cards face down in a grid pattern.
- 2 The first player turns over one card and says the word, then turns over a second card and says the word. If the cards match, the player takes those cards and continues to play. If they don't match, both cards are turned over, and it's the next player's turn.
- 3 Keep the cards. You can make more cards with other We Read Phonics books and combine the cards for even bigger games!



Hi! My name is Joe. This is my buddy, Lizzie. We want to show you our garden.



It was planted by all of the kids in our class.



Our teacher helped us. She called us the Garden Crew.



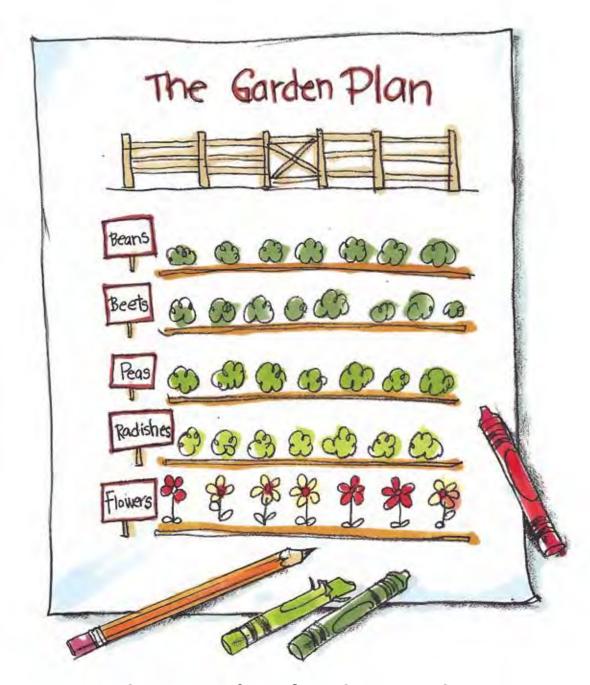
We looked for the perfect place for our garden. We needed a place with lots of dirt.



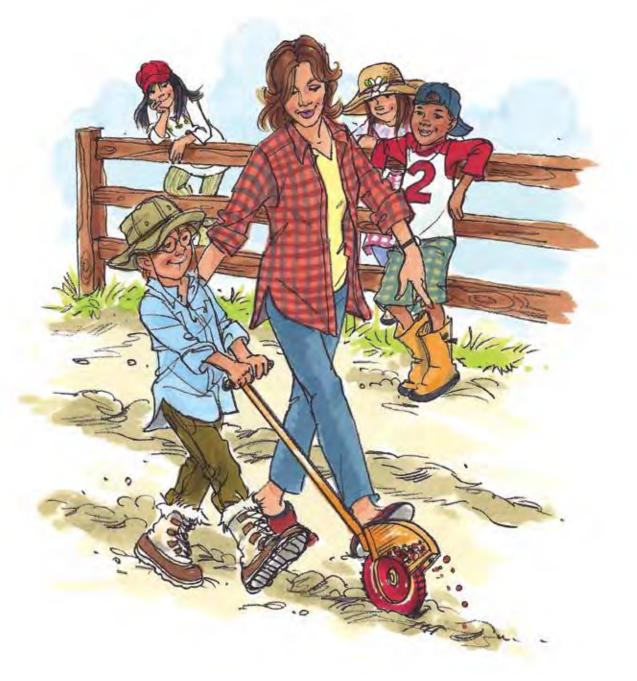
It had to be a sunny place. Plants need lots of sun to help them grow.



Next to our play yard was just the right place.



We drew a plan for the garden. We planned to plant five rows of seeds.



Then our teacher helped the Garden Crew sow the seeds. That means we put them in the dirt.