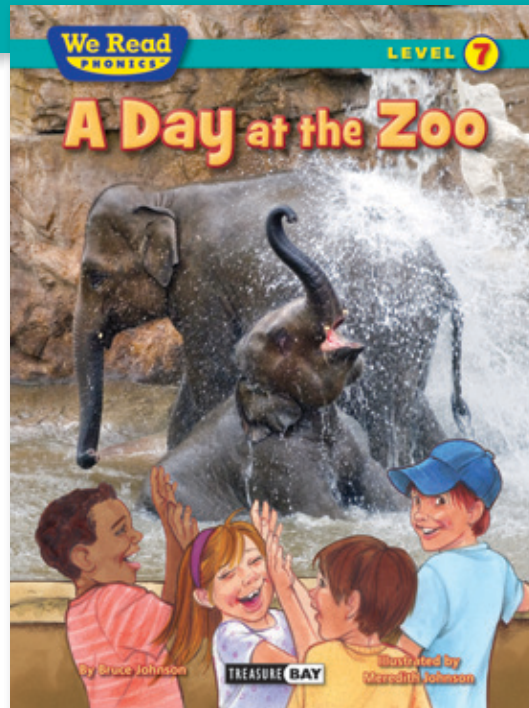


# Phonics & Sight Word Games

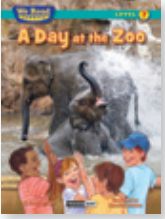
## Plus Discussion Questions



**T**he following pages contain two of the phonics and sight word games for *A Day at the Zoo* from the We Read Phonics series. It is provided to make it easier for parents and teachers to create the materials suggested in the book. Just print these pages (on heavy paper or card stock, if possible), then follow the instructions for the games. In most cases, you will need scissors to cut out word or letter cards. If a game from the book is not included here, there are no printed materials needed for the game. After playing, store the instructions and game pieces in a zip-lock bag for another time.

Talking about the book with your child can be very helpful to support reading comprehension. Following the game pages is a page with suggested questions that can be helpful to ask your child both before and after reading the story.

If you have any suggestions for improving these materials, please let us know by e-mailing us at [customerservice@webothread.com](mailto:customerservice@webothread.com).



After printing this game, cut out the cards on the solid lines.

- 1 Place the larger word family cards face down in one pile. Place the smaller letter cards face down in a draw pile.
- 2 The players all take three word family cards and place the cards face up in front of them. The first player then draws a card from the draw pile and tries to make a word using one of his endings. If a word can be made, the player places the card in front of the word ending. If a word cannot be made, the card is placed in a discard pile.
- 3 Play continues. Players can take a card from the draw pile or the discard pile. Players can make multiple words with each word family card, simply placing new letter cards on top of others.
- 4 Play ends when the draw pile is empty. The player who creates the most words wins. Mix the cards and play again!



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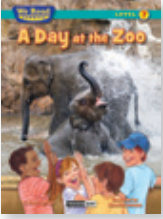
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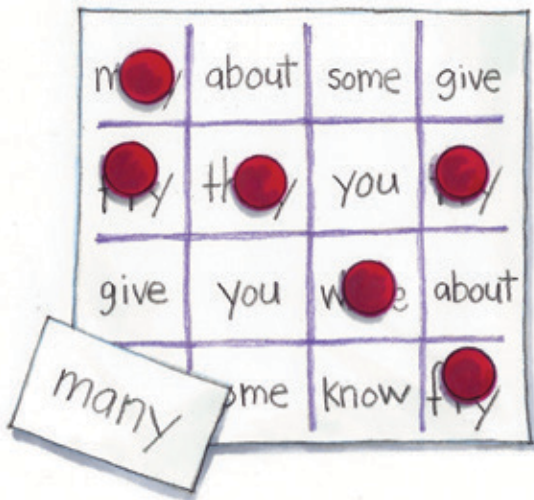
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After printing this game, cut out the cards, Bingo cards, and dots on the solid black lines.

- 1 Mix the word cards and place them face down. A player turns over a card and reads the word.
- 2 Players put a dot on the words on their Bingo card if matched. If the word appears more than once on a card, put a dot on each one.
- 3 The first player to complete a row, across, up and down, or diagonally, wins the game. Then, play again!



where	you
some	many
they	fly
about	know
give	



# Word Bingo

Play this game to practice  
sight words used in the  
story

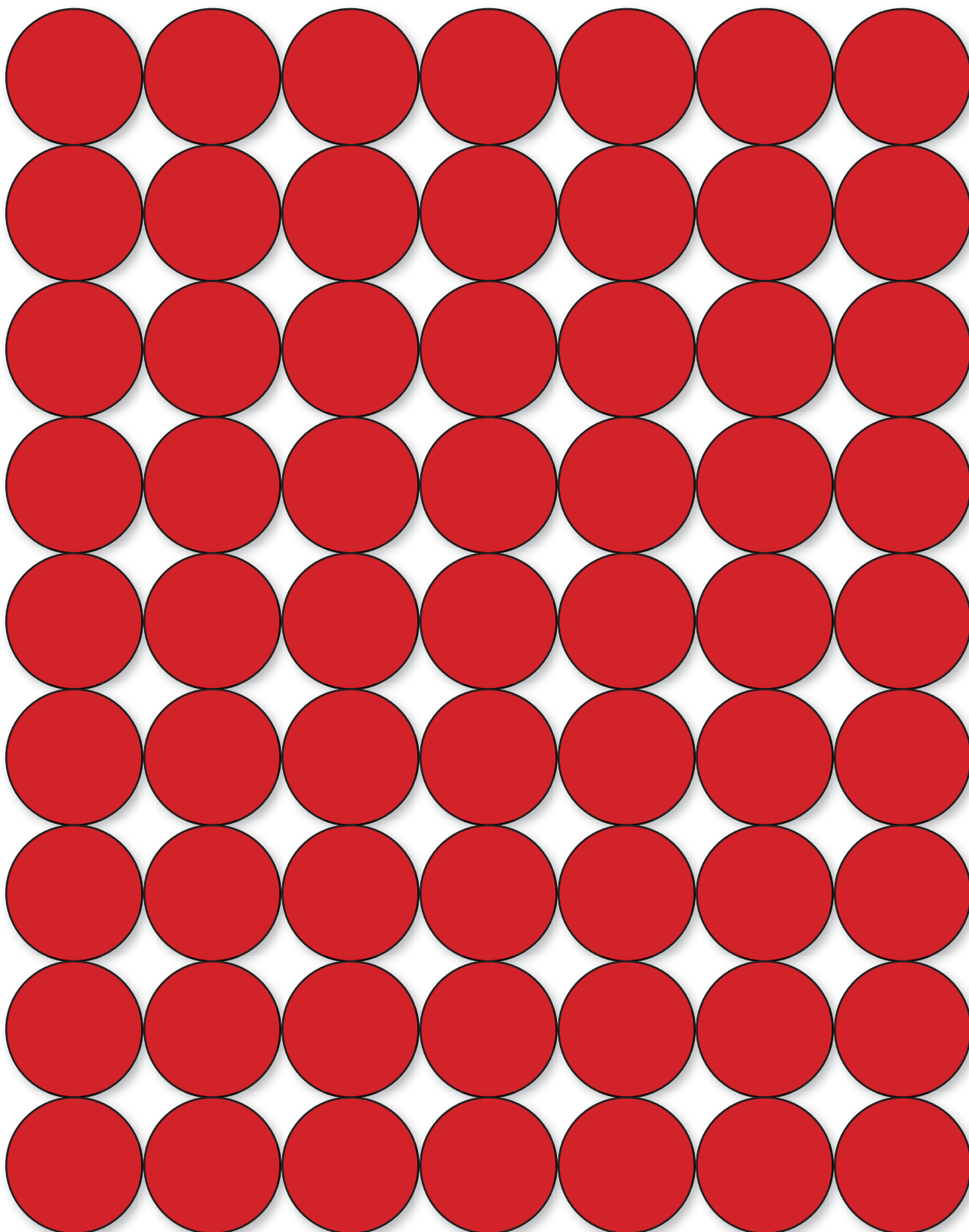
Sheet 2 of 4

## Bingo Cards

many	about	some	give
fly	they	you	fly
give	you	where	about
many	some	know	fly
fly	know	they	you
about	fly	give	where
give	you	about	know
where	they	some	about

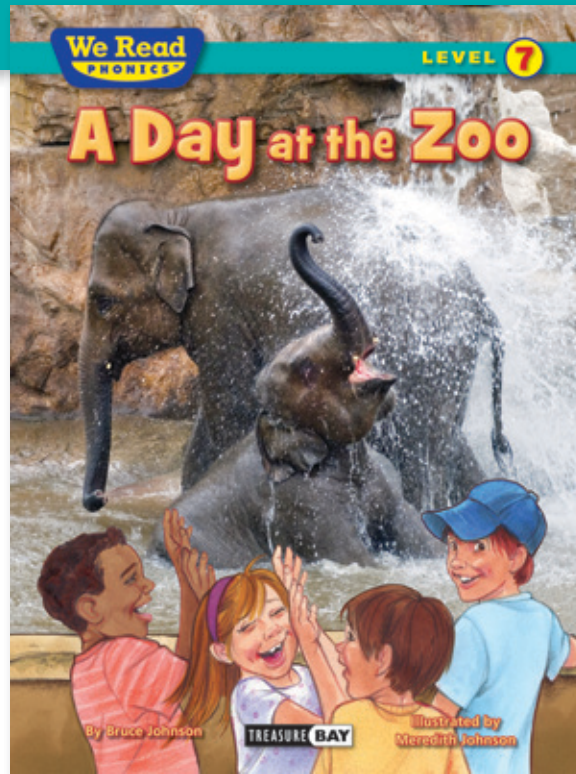
## Bingo Cards

give	they	some	you
about	fly	they	many
many	where	you	they
know	give	where	know
you	know	some	where
many	you	they	fly
know	where	know	many
some	they	fly	give





# Discussion Questions



Talking about a book can be very helpful to support reading comprehension. Here are some suggestions for questions you might want to ask about this book. If your child gives a one-word answer to a question, ask for more details. You can also ask your own questions about the story or topic. Try to ask questions that require more than a one-word answer. But most important, try to have fun discussing the book!

1. Describe a few animals you would like to see at the zoo, and discuss why you would like to see them.
2. Would you like to be a zookeeper or a zoo vet? What would be the favorite part of your work? What would you look forward to doing the most? What would you look forward to doing the least?
3. What are some animals not in this zoo that you would add to your own zoo, and why would you add them? If you could create your own animal to add to your own zoo, what would it be?