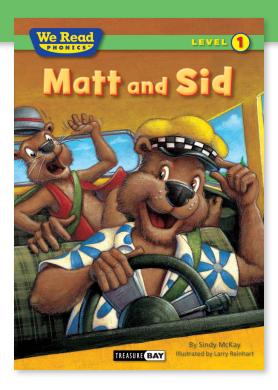
Phonics & Sight Word Games

Plus Discussion Questions



This PDF contains two of the phonics and sight word games for *Matt and Sid* from the We Read Phonics series. It is provided to make it easier for parents and teachers to create the materials suggested in the book. Just print these pages (on heavy paper or card stock, if possible), then follow the instructions for the games. In most cases, you will need scissors to cut out word or letter cards. If a game from the book is not included here, there are no printed materials needed for the game. After playing, store the instructions and game pieces in a zip-lock bag for another time.

Talking about the book with your child can be very helpful to support reading comprehension. Following the game pages is a page with suggested questions that can be helpful to ask your child both before and after reading the story.

If you have any suggestions for improving these materials, please let us know by e-mailing us at customerservice@webothread.com.

Text Copyright © 2010 by Treasure Bay, Inc.
Illustrations Copyright © 2010 by Larry Reinhart
Reading Consultants: Bruce Johnson, M.Ed., and Dorothy Taguchi, Ph.D.
We Read Phonics™ is a trademark of Treasure Bay, Inc.
Published by: Treasure Bay, Inc., P.O. Box 119, Novato, CA 94948 USA

www.TreasureBayBooks.com



Alphabet Soup

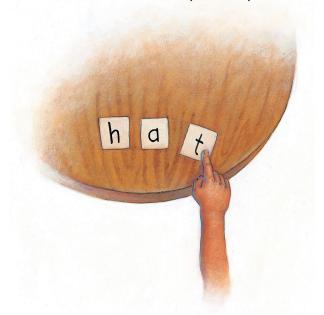
Creating words using certain letters will help your child read this story.

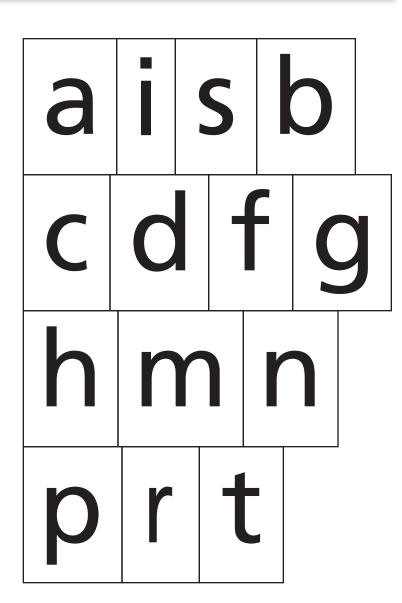


After printing this game, cut out the cards on the solid lines.

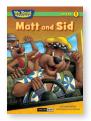
- 1 One player takes the letter "a." The other player takes the letter "i." Place the other letters into a pretend pot of soup.
- 2 Players stir the letters. (You can use a stirring spoon for fun.) Each player takes a letter from the pot. Stir again. Each player takes another letter. When a player can make a word by putting his letters together, he makes and reads the word out loud.
- 3 Continue stirring. Each player continues to take additional letters and make words.

Words that can be made with these letters include *mat*, *cab*, *map*, *sit*, *cap*, *can*, *bad*, *fit*, *mad*, *sad*, *tap*, and *tip*.





Sheet 1 of 3



After printing this game, cut out the cards on the solid lines. Note that you will have two cards for each word.

- 1 Using one set of cards, ask your child to repeat each word after you. Shuffle both decks of cards together, and place them face down on a flat surface.
- 2 The first player turns over one card and says the word, then turns over a second card and says the word. If the cards match, the player takes those cards and continues to play. If they don't match, both cards are turned over, and it's the next player's turn.

Keep the cards. You can make more cards with other We Read Phonics books and combine the cards for even bigger games!



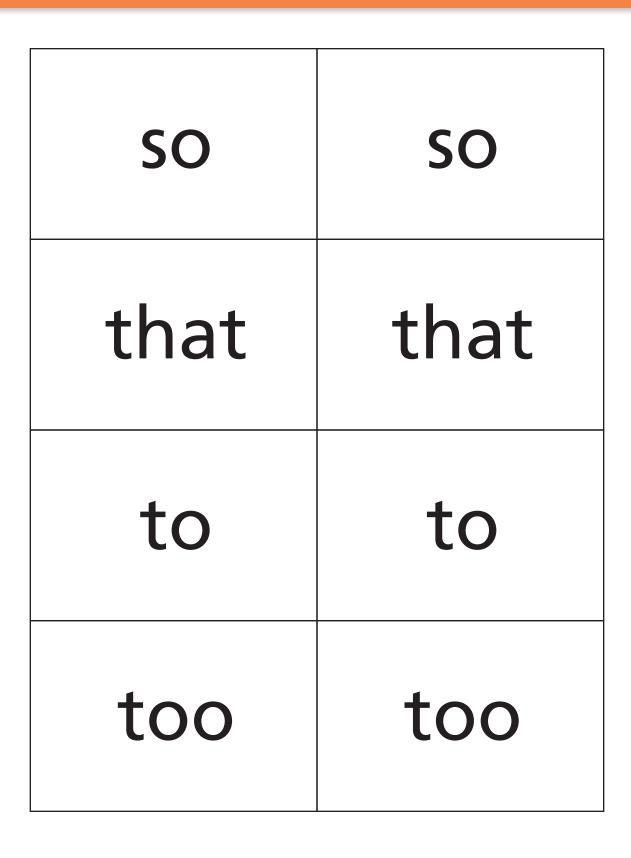
stop

stop

has

has

Sight Word Game

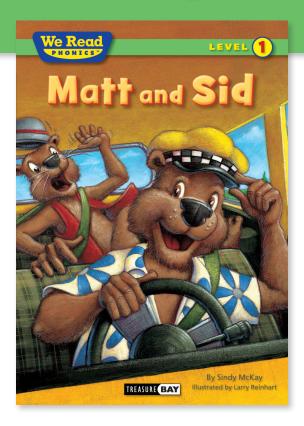




Memory

| now | now |
|-----|-----|
| go | go |
| the | the |

Discussion Questions



Talking about a book, both before and after reading, can be very helpful to support reading comprehension. Here are some suggestions for questions you might want to ask about this book. If your child gives a one-word answer to a question, ask for more details. You can also ask your own questions about the story or topic. Try to ask questions that require more than a one-word answer. But most important, try to have fun discussing the book!

BEFORE READING

- 1. Take a look at the cover. Describe what the two characters are doing.
- 2. Take a look at the picture on page 9. What does the clock tell you?
- 3. Look at the pictures and predict a few things that you think will happen in the story.

AFTER READING

- 1. How does Matt feel at the end of the story?
- 2. Can you describe a time when you were in a hurry?
- 3. What is your favorite part of this story? Why?