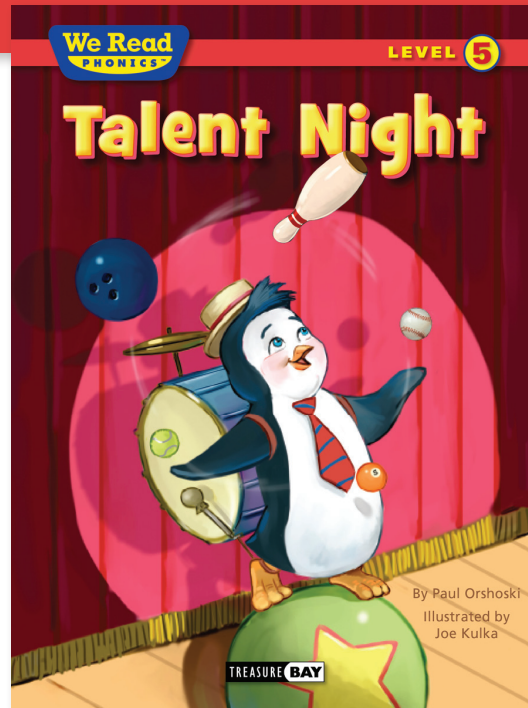


Phonics & Sight Word Games

Plus Discussion Questions



This PDF contains three of the phonics and sight word games for *Talent Night* from the We Read Phonics series. It is provided to make it easier for parents and teachers to create the materials suggested in the book. Just print these pages (on heavy paper or card stock, if possible), then follow the instructions for the games. In most cases, you will need scissors to cut out word or letter cards. If a game from the book is not included here, there are no printed materials needed for the game. After playing, store the instructions and game pieces in a zip-lock bag for another time.

Talking about the book with your child can be very helpful to support reading comprehension. Following the game pages is a page with suggested questions that can be helpful to ask your child both before and after reading the story.

If you have any suggestions for improving these materials, please let us know by e-mailing us at customerservice@webothread.com.



After printing this game, cut out the cards on the solid lines.

- 1 Place the letters into a pretend pot of soup.
- 2 Players stir the letters. (You can use a stirring spoon for fun.) Each player takes a letter from the pot. Stir again. Each player takes another letter. When a player can make a word by putting his letters together, he makes the word and reads it out loud.
- 3 Continue stirring. Each player continues to take additional letters and make words.

The player with the most words at the end wins.

Words that can be made with these letters include *tail, pail, gain, high, night, right, lights, bright, sight, shy, things, spring, rang, hung, song, and king.*



a	i	i	g	h
y	u	n	g	
i	g	h	t	
a	n	g	p	
t	o	n	g	
f	r	i	n	g



Alphabet Soup

Creating words using
certain letters will
help your child
read this story.

Sheet 2 of 2

g	n	d	s	h	t	h	l
k	h	b	s	c	h		

Sight Word Game

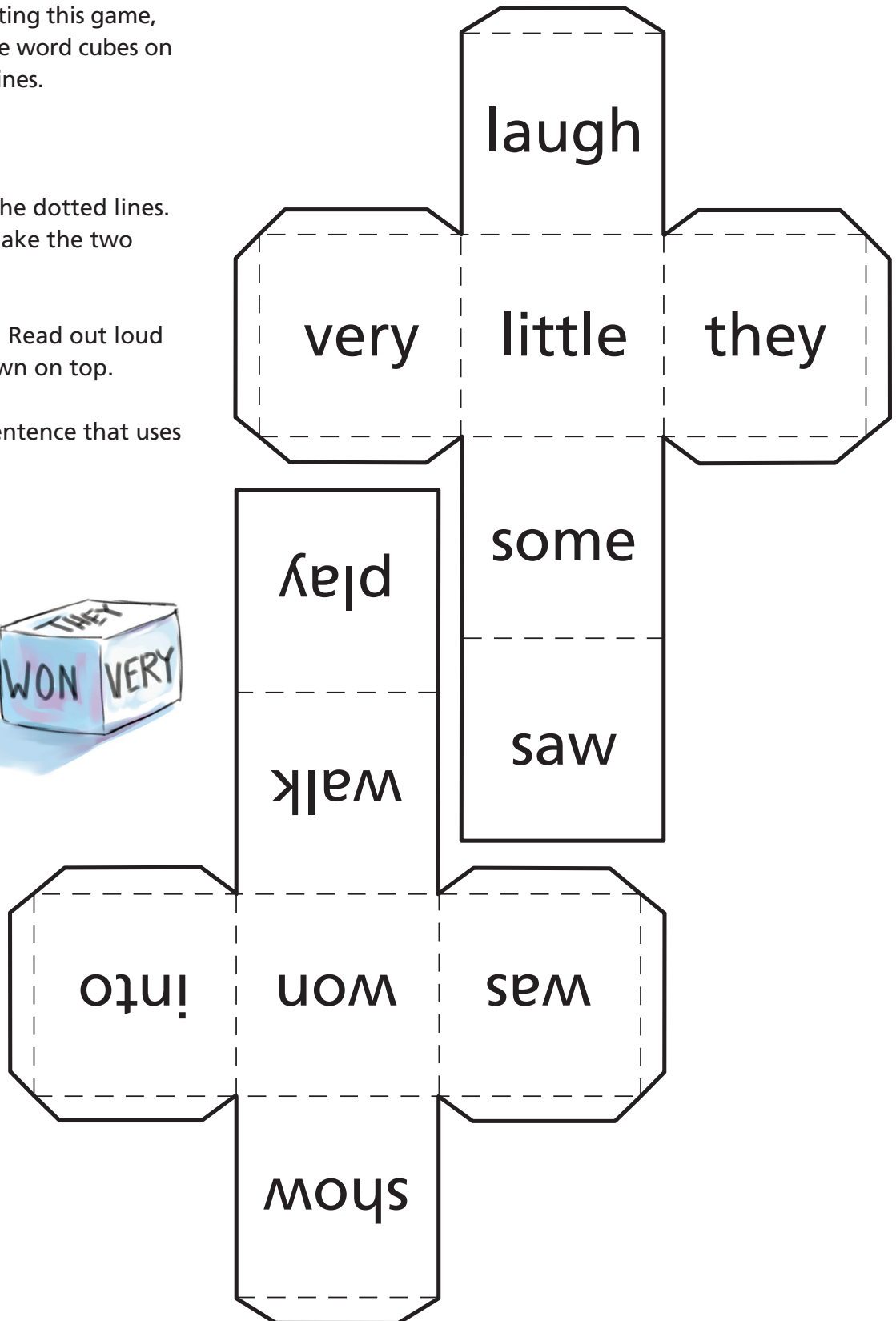
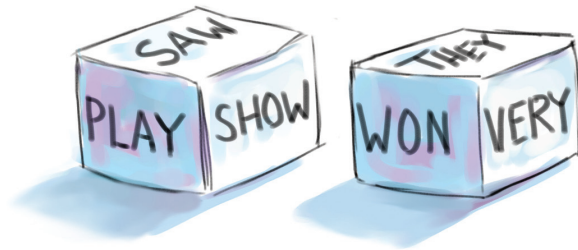
Word Cubes

This is a fun way to practice some sight words used in the story.



After printing this game, cut out the word cubes on the solid lines.

- 1 Fold the cubes on the dotted lines. Tape the flaps to make the two cubes.
- 2 Now roll the cubes. Read out loud the two words shown on top.
- 3 Try to make up a sentence that uses both of the words.





Your child can "break the code" by rewriting the words using the next letter in the alphabet. For example, the letter "d" becomes the letter "e."

The letter "z" is used for the letter "a."



For more word play, try to write a sentence from the story in code, changing each letter to the next letter in the alphabet.

A B C D E G H I J K L M N O P Q R S T U V W X Y Z

m h f g s

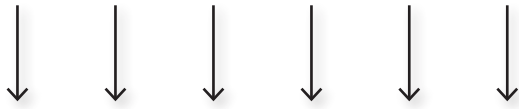


k z t f g

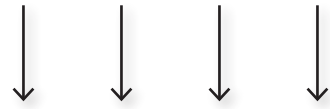


A B C D E G H I J K L M N O P Q R S T U V W X Y Z

s z k d m s



k d e s



q h f g s



s h f d q



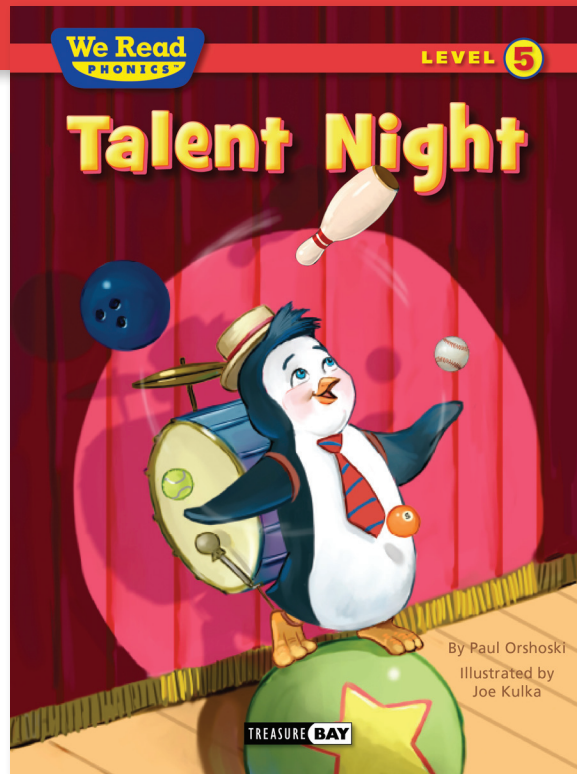
r m z j d



r s z f d



Discussion Questions



Talking about a book, both before and after reading, can be very helpful to support reading comprehension. Here are some suggestions for questions you might want to ask about this book. If your child gives a one-word answer to a question, ask for more details. You can also ask your own questions about the story or topic. Try to ask questions that require more than a one-word answer. But most important, try to have fun discussing the book!

BEFORE READING

1. Take a look at the cover. What do you think this book might be about?
2. What do you know about talent nights or talent shows?
3. *Look at the pictures in the story.* Can you describe some of the talents you see in the pictures?

AFTER READING

1. If you were talking with a friend, what would you say this story is about?
2. What part of the story do you like best?
3. What would you like to do if you were in a talent night show?